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GAMEPLAY MONSTER

Get to know your decks with this quick game of chance.

STEP 1

PLAYER 1 VS PLAYER 2

ROUND 1

In this game you need to pick one deck of cards to play with, such as the monster cards and take out any duplicates.

Deal each player 20 cards, then place your cards in front of you in a face-down pile.

The rounds go in category order – so Intelligence first and Fear Factor last.

Both players turn over their top card and read out their highest Intelligence score – it doesn't matter if it's red or green.

MAYHEM!

STEP 2

ROUND 2

The winner claims both cards and puts them to the bottom of their pile. Now it's time for the Agility round.

If there's a draw, both players must play their next card to decide who wins the round.

The winner can then claim all four cards as their prize!

The first cards draw on Agility, so each player must turn over their next card!

PLAYER 1 AGILITY 1600!

PLAYER 2 AGILITY 4600!

Player 2 wins this round!

STEP 3

PLAYER 2 18 CARDS WINNER!

PLAYER 1 12 CARDS LOSER!

FUTURE ROUNDS

Keep going through all the categories in turn until one of the players runs out of cards. The other player is the winner.

If you're playing with more than two players, the winner is the player with the most cards in their pile at the end.

REMEMBER!

Playing with the same deck makes it fairer, but use monsters and Daleks for high scoring fun!

DECK DOCTOR

Here is a guide to some of the best cards in the Annihilator set to keep you ahead of the pack.

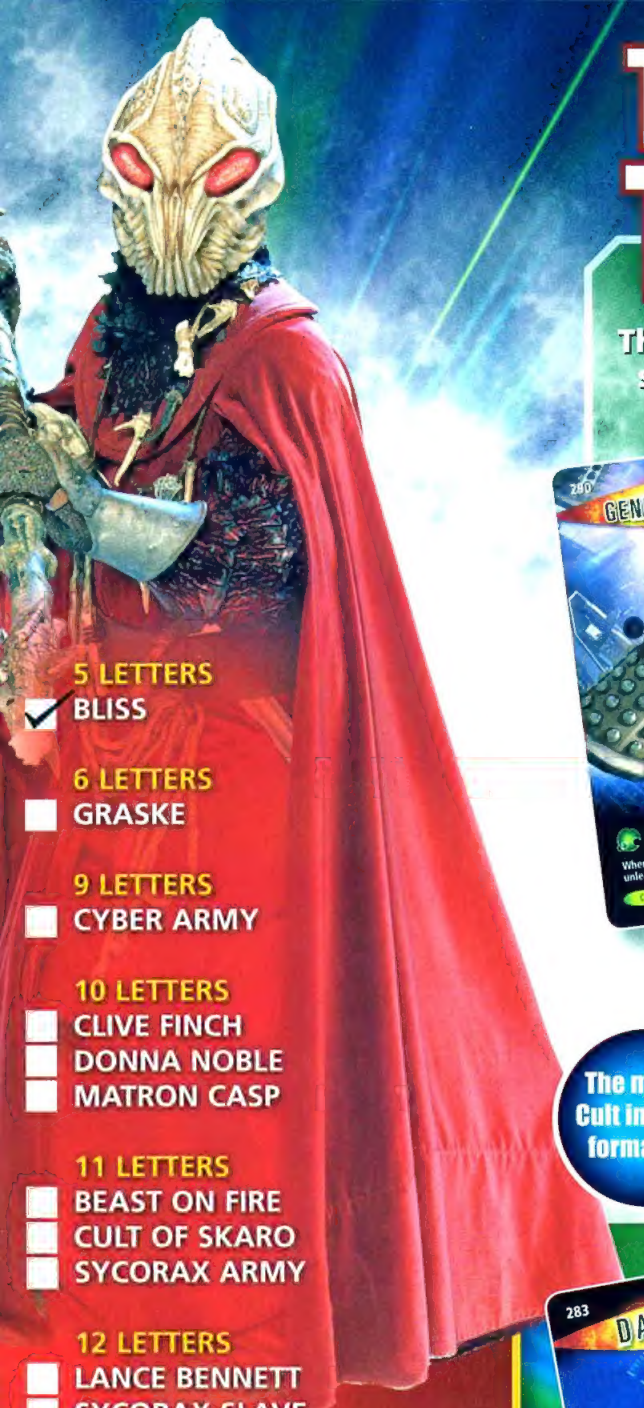
CHARACTER CONUNDRUM

Can you fit all the Annihilator characters from the list in this grid?

BLISS

THE REVENGE OF THE DALEKS!

The Daleks return in the Annihilator set with some seriously powerful, universe-threatening cards...



5 LETTERS
- [x] BLISS

6 LETTERS
- [ ] GRASKE

9 LETTERS
- [ ] CYBER ARMY

10 LETTERS
- [ ] CLIVE FINCH
- [ ] DONNA NOBLE
- [ ] MATRON CASP

11 LETTERS
- [ ] BEAST ON FIRE
- [ ] CULT OF SKARO
- [ ] SYCORAX ARMY

12 LETTERS
- [ ] LANCE BENNETT
- [ ] SYCORAX SLAVE

13 LETTERS
- [ ] FOREST OF CHEEM

14 LETTERS
- [ ] RACNOSS EMPRESS

15 LETTERS
- [ ] FROZEN CYBER ARMY

16 LETTERS
- [ ] LEGION OF THE BEAST

18 LETTERS
- [ ] CASSANDRA DRYING OUT

19 LETTERS
- [ ] DALEK UNDERWATER MODE

COOL CHARACTER CARDS!

Feel the full force of the Daleks!

The Dalek mutant is even grosser than normal!

The mighty Cult in battle formation!

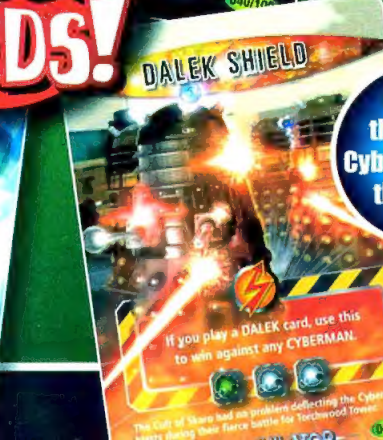
The Daleks can travel underwater as well!

BRILLIANT BONUS CARDS!

Find your opponent's weak spot with this!

Add four tough Dalek cards to your hand!

Use this to Exterminate two human cards!



Beat all the strong Cybermen with this card!

CARD CLASH

DALEK SEC

V

DALEK PROFILE

PLANET	SKARO
DANGER LEVEL	CRITICAL
TEAMWORK	HIGH

WHO IS HE? The leader of the Cult of Skaro. Dalek Sec and the three other members operated outside the Dalek Emperor's control. Their job was to use their imagination and think like the enemy in order to find new ways of killing their victims.

WHAT'S HE LIKE? Cold, powerful, and very determined. When the Cult of Skaro met the Cybermen at Torchwood, Sec treated the Cyber Leader as an insignificant creature!

WHAT'S HE GOOD AT? Getting out of trouble. When the Doctor sucked the Daleks and Cybermen into the Void, Sec activated their emergency temporal shift ability.

HERE ARE SOME MORE CARDS FROM THE 'DOOMSDAY' EPISODE!

DALEK SEC WINS ON AGILITY:
6800 VS 1900

TOTAL 1/5

THE BEAST

CARDS AGAINST EACH OTHER, FOR A FEARSOME FACE-OFF!

THE BEAST

MONSTER PROFILE

PLANET	KROP TOR
DANGER LEVEL	IMMENSE
TEAMWORK	LOW

WHO IS HE? The Beast is the monster that originated from before time and was imprisoned by an ancient civilisation deep within the planet of Krop Tor.

WHAT'S HE LIKE? Physically huge, with a horrible temper to match. The Beast's cunning mind was just as terrifying as his horrific looks.

WHAT'S HE GOOD AT? Tricking people and getting under their skin! He played on the crew's weaknesses, trying to convince them he was the Devil. He even turned Toby into a brutal killer!

THE BEAST WINS ON
INTELLIGENCE:
9300 VS 8500
STAMINA:
9100 VS 7700
SPECIAL ABILITIES:
9200 VS 8300
FEAR FACTOR:
9300 VS 8600

TOTAL 4/5

WINS!

HAVE YOU SEEN THESE OTHER BEAST CARDS YET?

FAQ EPISODE 19

RISE OF THE CYBERMEN

When the TARDIS falls out of the time vortex the Doctor meets an old enemy...

Q Which episode is this?
The TARDIS lands in a parallel world full of airships, where Rose's dad is still alive and John Lumic is building a private army of Cybermen.

Q Why does the TARDIS die?
When the TARDIS falls through the Void into a parallel Earth it breaks the Time Rotor. Luckily a single power cell survives which the Doctor charges up with his own breath.

Q Why does John Lumic create the Cybermen?
He's dying, so wants to find a way for humans to live forever, free of pain. But this desire has become an obsession and he's unwilling to accept that not everyone would want to be upgraded.

Q Why are all those homeless people being kidnapped?
They're promised food, so don't think there's anything wrong with getting into the Cybus Industries lorries, but they'll have their brains removed and become the first Cybermen!

Q Who are the Preachers?
A small group of people who know Cybus Industries is up to no good. They refuse to wear the Cybus earpods because they think they brainwash people.

Q Why do they shove Mickey in the back of their van?
They grab Mickey off the street because they think he's Ricky, their leader, but actually they're parallel twins!

> "Every citizen will receive a free upgrade. You will become like us."

HEARING AIDS?

Q It looks like Jackie's wearing hearing aids – why?
Those are actually the earpods that Cybus Industries use to broadcast to, and control, the human wearers.

CYBER PARTY CRASHERS!

The Cybermen are on the rampage. Can you stop them?

INSTRUCTIONS

1. Remove all the bonus cards then shuffle your deck.
2. Place your deck face down and put a counter on the start.
3. Draw the top card and use it to decide your route.
4. Discard your card. Now it's your friend's turn.

START

You hear a stomping march outside, and the party guests panic.

Look at your first power symbol to see where you go.

You hide in the kitchen. The window smashes and a silver fist comes through!

Is your card a Rare?

RARE

COMMON

You run outside and the marching is getting louder!

You run back inside if your red Stamina is below 3000.

BELOW 3000

ABOVE 3000

BELOW 150

You run upstairs. But the Cybermen are following you!

Is your Intelligence above 5000?

BELOW 5000

ABOVE 5000

Fear freezes you to the spot and you cannot move an inch!

Miss a go if your Fear Factor is under 4000.

ABOVE 4000

You hide and bump into Jake. He's shooting at the Cybermen.

Is your card number above 150?

BELOW 3000

ABOVE 150

GREEN HIGHER

The guests are running everywhere. You run for it and hide.

If your Special Abilities is below 3000 jump out of the window.

ABOVE 3000

A guest is being zapped and the door gets knocked down!

Miss a go if your red Intelligence is under 3000.

The bullets aren't working! You have to run for it again.

Is your red Fear Factor higher than your green?

BELOW 5000

RED HIGHER

ABOVE 3000

They cannot be stopped – there are too many of them!

If your green Stamina is above 5000 you run for it.

ABOVE 5000

YOU WIN!

Congratulations!

You have to surrender to the Cybermen – but you're with the Doctor now, so you'll live to fight another day!

GAME STATION QUIZ

Test your Game Station knowledge...

Q1. Who was the host of The Weakest Link?

a) Zu-Zana
b) Brian the Robot
c) Anne Droid

Q2. What device put all the contestants into the games?

a) Transmat Beam
b) Transmat Bean
c) Micro Transporter

Q3. Who did Rose go head-to-head against in The Weakest Link?

a) Rodrick
b) Rodney
c) Ricky Martin

Q4. Which programme did the Doctor appear in?

a) Big Brother
b) X-Factor
c) Blue Peter

Q5. Which company owned the Game Station?

a) Torchwood Insitute
b) Goldilocks PLC
c) Bad Wolf Corporation

Q6. Who was really controlling the Game Station?

a) Cybermen
b) Daleks
c) Jackie Tyler

DO NOT ON

GET OUT OF HERE! MY MASTERS ARE COMING!

BIG BROTHER
Unlike Jack and Rose, the Doctor doesn't have a robot to face up to when he's transmatted into a show. But he doesn't realise that when someone gets evicted they get disintegrated...
PROGRAMMERS
Strange things have been happening on the Game Station for many years, which the male programmer keeps a log of. However, he has no idea who his real bosses are...
CONTROLLER
Behind the scenes, this human is wired up so all the programmes go through her. She brings the Doctor to the Game Station because she knows he is the only one who can overcome her masters, the Daleks!

20 GAME S

TRINE-E

Zana's co-presenter is armed
a chainsaw on the end of one
n and some medical needles
ead of fingers on the other –
fect for performing 'cutting
edge' cosmetic surgery!

ANNE DROID

Short-tempered and sharp-tongued, the Anne Droid can disintegrate victims in a split second if they get an answer wrong. However, her blasts also wipe out three Daleks after Jack rewires her!

STATION

TELEVISION NIGHTMARES!

When Rose, Jack and the Doctor are transported to killer TV shows on the Game Station they have to fight to stay alive. Then they have to work out who is responsible for such terrifying television...

SLEE SATEL

With 500 floors shows, the Game is packed with v Some of the oth programmes inc

Ground Force – c get turned into

Call My Bluff – w real guns!

Countdown – 30 to stop a bomb

Stars in their Eye get blinded if th

ZU-ZANA

This robot presenter has a strange sense of style – she thinks Jack would look good with a dog's head or even with no head at all! Her scary scissor hands look like they could finish the job all too quickly...

WHO'S AFRAID OF THE BIG BAD WOLF?

The Game Station is run by the Bad Wolf Corporation, but these words keep appearing around the Doctor...

1. Gwyneth mentions Bad Wolf when she looks into Rose's mind.
2. One of Van Statten's helicopters is called Bad Wolf 1.
3. A boy sprays Bad Wolf onto the TARDIS when the Slitheen crash a ship into the river Thames.
4. When Rose travels back in time to meet her father, Bad Wolf is scrawled over a poster in the street.
5. The bomb that Captain Jack stops in World War II has Schlechter Wolf written on the side – Bad Wolf in German!
6. The Moxx of Balhoon talks about the 'Bad Wolf' scenario to the Face of Boe.
7. When the Doctor sends Rose back home she sees Bad Wolf written in big chalk letters on the ground...
8. ...but she doesn't spot it's also on a poster in the cafe!
9. Margaret Blaine's power station project is called Blaiddd Drwg, which is Welsh for Bad Wolf!
10. When Rose is trapped in the parallel world, she gets a chance to say goodbye to the Doctor from Bad Wolf Bay in Norway!

PING
LITE
of deadly
Station
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ude:
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seconds
oing off
s – contestants
ey don't sing!

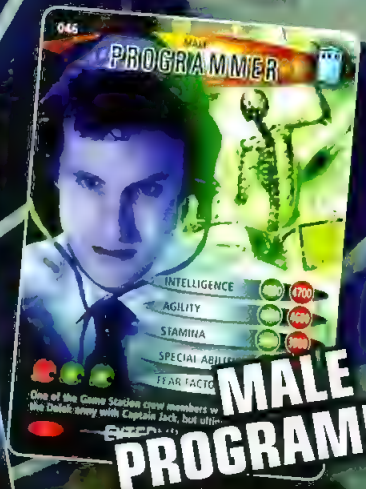
GAME STATION DECK

There are loads of cards from the Game Station to collect! How many have you found?

TRINE-E

ANNE DROID

LYNDA MOSS



MALE PROGRAMMER

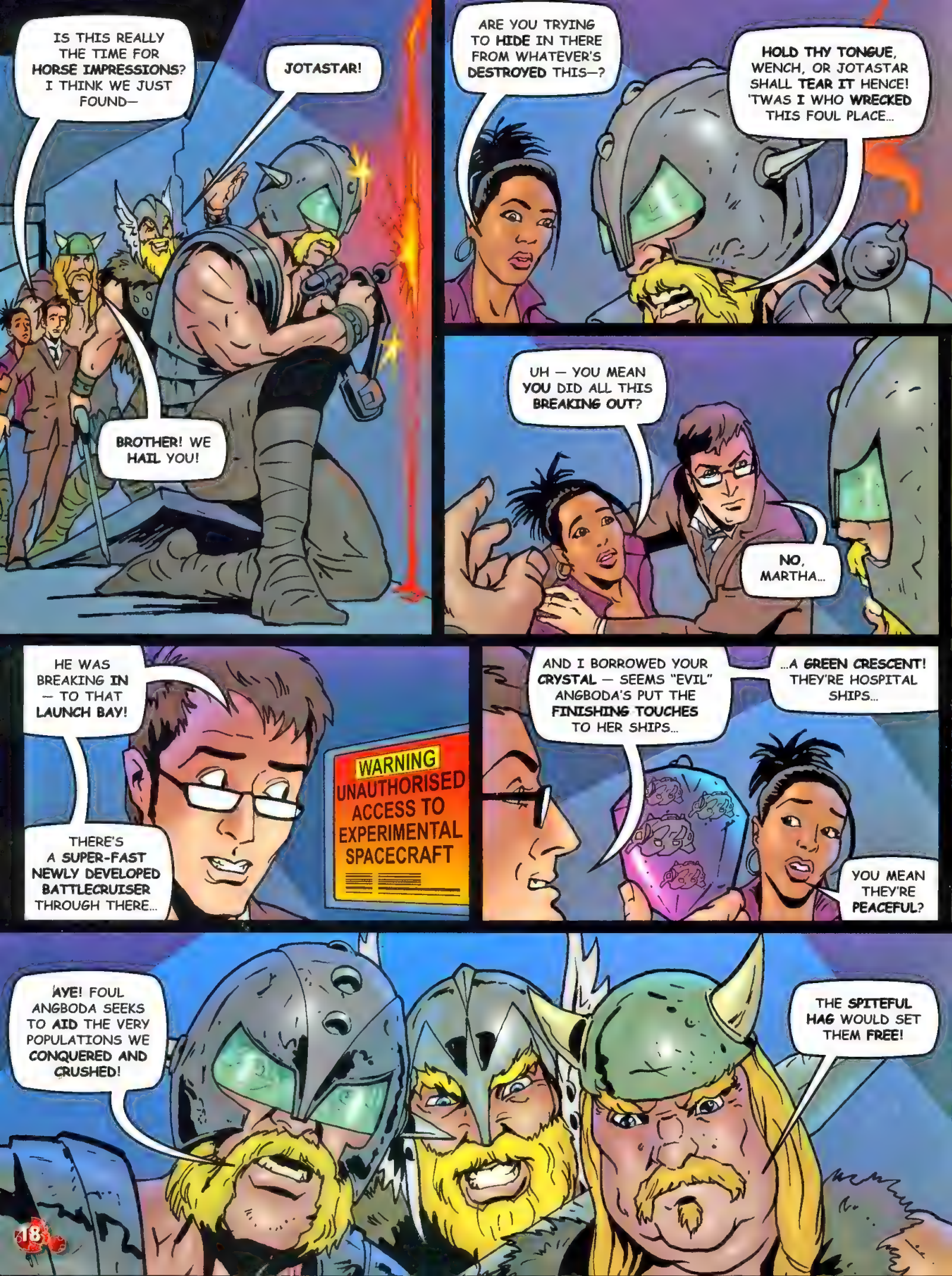
AIR ENTER

TURN TO PAGE 23 FOR THE ANSWERS AND JOIN ME IN THE FIGHT!

FORCE AND FURY

The Doctor is trying to reunite three warrior brothers so they can combat a stellar invasion...

QUESTION IS, WHAT'S DONE ALL THIS DAMAGE?
ANGBODA'S AGENTS! SHE IMPRISONED JOTASTAR — NOW SHE MEANS TO KILL HIM!
FUNNY SHE SHOULD BOTHER IF SHE'S ABOUT TO LAUNCH AN INVASION...
FUNNY? I LAUGH NOT, MARTHA JONES!
WHIRRRR
EASY, BIG FELLA, WE'LL FIND JOTASTAR. JUST RE-OPEN THIS SELF-REPAIRING DOOR...
DODGE THESE AUTO-TRAPS...
ZEOWW
NOT FORGETTING THE ROBO-SASSIN REINFORCEMENTS...
WHATEVER FURIOUS FORCE OVERCAME THESE BARRIERS BEFORE US, WE TOO SHALL TRIUMPH!
WHIRRRR
WE'LL FIND OUR BROTHER... AND NONE SHALL TELL US NAY!
BLAMM


IS THIS REALLY THE TIME FOR HORSE IMPRESSIONS? I THINK WE JUST FOUND—
JOTASTAR!
BROTHER! WE HAIL YOU!
ARE YOU TRYING TO HIDE IN THERE FROM WHATEVER'S DESTROYED THIS—?
HOLD THY TONGUE, WENCH, OR JOTASTAR SHALL TEAR IT HENCE! 'TWAS I WHO WRECKED THIS FOUL PLACE...
UH — YOU MEAN YOU DID ALL THIS BREAKING OUT?
NO, MARTHA...
HE WAS BREAKING IN — TO THAT LAUNCH BAY!
THERE'S A SUPER-FAST NEWLY DEVELOPED BATTLECRUISER THROUGH THERE...
WARNING
UNAUTHORISED ACCESS TO EXPERIMENTAL SPACECRAFT
AND I BORROWED YOUR CRYSTAL — SEEMS "EVIL" ANGBODA'S PUT THE FINISHING TOUCHES TO HER SHIPS...
...A GREEN CRESCENT! THEY'RE HOSPITAL SHIPS...
YOU MEAN THEY'RE PEACEFUL?
AYE! FOUL ANGBODA SEEKS TO AID THE VERY POPULATIONS WE CONQUERED AND CRUSHED!
THE SPITEFUL HAG WOULD SET THEM FREE!

YOU TRICKED US, THAUR!
YOU MADE US THINK YOU WERE GOOD...
HA! A GOOD JEST, MY BROTHERS...
BUT THY USEFULNESS IS NOW ENDED, DOCTOR... WE ARE FREE!
AND WE NEED THEE NOT!
OOOF!
LET US BLAST OFF QUICKLY... WE MAY INCINERATE THOSE TWO FOOLS...
COME ON, DOCTOR, WAKE UP!
SHOULD HAVE WOKEN UP TO THAUR SOONER. BACK TO THE TARDIS!
WE'VE GOT TO WARN ANGBODA! HER PLANS TO HELP THOSE SUFFERING WORLDS ARE IN DANGER AND IT'S MY FAULT. BUT NOW I'M GONNA SORT IT!
TO BE CONTINUED!!!

DID YOU KNOW!

It took over three hours to turn a normal-looking woman into a Carrionite!

LOOKING BAD!

They might just look like old hags, but it took some make-up magic from the cosmetic wizards at Millennium FX to bring the Carrionites to life...

The monster makers at Millennium FX had a bit of a challenge on their hands with the Carrionites – they had to turn normal people into ugly old hags! It took more than just a dab of blusher – they had to wear specially-made masks. The masks were made out of a silicone substance that's see-through, and looks and feels just like human skin. In fact, Mother Doomfinger and Bloodtide's masks were more like balaclavas – they covered the actors' heads, faces and necks!

This got pretty uncomfortable after a while – one of the worst things about being a Carrionite was that the masks had to stay in place for between five and 10 hours at a time! Under all the studio lights it got rather hot, and the mask trapped heat coming off the actors' bodies, so in the 'balaclava' masks it could get really quite sticky. The heat built up even more if they were in big costumes. All this sweating could cause the extra problem of making the glue that kept the masks on come loose, and no-one wants faces to fall off in the middle of filming!

TEETHING PROBLEMS!

The Carrionites had to eat and drink carefully so their masks didn't peel off – they were only allowed bite-sized pieces of food and had to drink through a straw.

TRANSFORM

HAIR RAISING!

The actors were given wrinkled hand coverings to age them and Lilith wore a partial baldcap to make it look like she was losing her hair at the front!

YOU'VE GOT THE LOOK...

The guys at Millennium FX had to make sure Lilith was still recognisable as a Carrionite, so her mask was thinner, and she was given a more demonic and younger look than Doomfinger and Bloodtide. She even had custom-made teeth from Fangs FX – the gnashers were made to fit exactly over her own teeth. Because Lilith's make-up was a lot thinner and more delicate than the other Carrionites, she needed a brand new mask everyday.

THE CYBER CONTROLLER'S BRAIN BLISTERS

THESE PUZZLES ARE FAR TOO TOUGH FOR PUNY HUMAN BRAINS!

HOW DID YOU DO? LOOK AT PAGE 23 FOR THE ANSWERS

QUIZ OF DEATH!

Can you answer Anne Droid's questions to avoid being the weakest link and getting zapped by her laser beam?

1. The Torchwood Institute investigates aliens. TRUE ☐ FALSE ☐
2. The New Earth hospital carers are Dog Doctors. TRUE ☐ FALSE ☐
3. The Cybermen shout Exterminate! TRUE ☐ FALSE ☐
4. The Doctor's doggy friend is called K-9. TRUE ☐ FALSE ☐
5. The Krillitanes were disguised as teachers. TRUE ☐ FALSE ☐
6. The Doctor fought the Racnoss with Martha. TRUE ☐ FALSE ☐
7. The Beast absorbed its victims. TRUE ☐ FALSE ☐
8. The Cult of Skaro leader is Dalek Sec. TRUE ☐ FALSE ☐
9. The hairy monster is a Wererabbit. TRUE ☐ FALSE ☐

MONSTER MAKEOVER!

Can you work out which monsters Trin-E and Zu-Zana have mixed up to create these hideous creations?

1. HEAD:
   BODY:
   LEGS:
2. HEAD:
   BODY:
   LEGS:
3. HEAD:
   BODY:
   LEGS:

AVOID THE ANDROID!

Which route should you take to find Lynda Moss and miss the evil robots' clutches?

CODE CRACKER

Captain Jack sends you a coded message. Use the key below to fill in the boxes and find out what's happened to the Doctor!

11	4	13		6	16	14	11	16	12		4	10	1

9	13	13	7		14	10	15	11	8	12	13	6

9	5		11	4	13		6	10	3	13	2	1	17

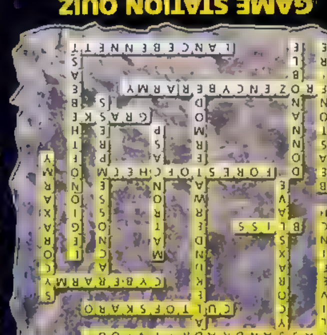
KEY

1=S	6=D	11=T	16=O
2=K	7=N	12=R	17=!
3=L	8=U	13=E	
4=H	9=B	14=C	
5=Y	10=A	15=P	

COMING IN ISSUE 21...

PUZZLE ANSWERS

CHARACTER CONUNDRUM



GAME STATION QUIZ

Q1. c) Anne Droid
Q2. a) Transmat Beam
Q3. a) Rodrick
Q4. a) Big Brother
Q5. c) Bad Wolf Corporation
Q6. b) Daleks

QUIZ OF DEATH!

1. True 4. True 7. False
2. False 5. True 8. True
3. False 6. False 9. False

MONSTER MAKEOVERS!

1. Head: Auton
Body: Reaper
Legs: Werewolf
2. Head: Graske
Body: Slitheen
Legs: Racnoss
3. Head: Empty Child
Body: Ood
Legs: Krillitane

AVOID THE ANDROID!

C

CODE CRACKER

THE DOCTOR HAS BEEN CAPTURED BY THE DALEKS!

BADDY BUDDIES!

Think you're pretty bad do you? But are you a match for these real baddies?

1 What do you say when you talk in your sleep?

a) GGGGGRRRRrrrrrrrrrr!
b) You will be upgraded!
c) This is the darkness – this is my domain!
d) You will be exterminated!

2 Who would you like to be your leader?

a) I am my own leader!
b) My master the Beast
c) The Gelth Ambassador
d) The Cyber Leader

3 What kind of evil plotting do you do?

a) To take over the Earth
b) To take over the Universe
c) To kill all humans
d) To turn all humans into zombies

4 Where do you like to spend your weekends?

a) On a planet sanctuary base
b) In a morgue
c) In a void sphere
d) Mixing with humans on Earth

5 How would you tackle an enemy?

a) Zap them with my glowing ball
b) Shoot them with my blasters
c) Pretend to be harmless and then shoot them!
d) Touch them with my zombie hands

6 What do your friends think you look like?

a) A bit on the shadowy side
b) A bit metallic with bits sticking out
c) A bit pasty with a scary glare
d) A bit like a squid with little red eyes

HOW DID YOU SCORE?

6–9 Cyberoglosts

You trick your enemies into believing you're nice – but you are far from it!

10–15 Cult of Skaro

You're not to be messed with – even the Dalek Emperor can't control you!

16–20 Legion of the Beast

Your squid-face look isn't a good one – and you're easily led by others!

21–24 Gelth Zombies

No-one wants to get close to you – those looks of yours are catching!

SCORE SHEET

1. a) 4 b) 1 c) 3 d) 2
2. a) 2 b) 3 c) 4 d) 1
3. a) 1 b) 2 c) 3 d) 4
4. a) 3 b) 4 c) 2 d) 1
5. a) 3 b) 2 c) 1 d) 4
6. a) 1 b) 2 c) 4 d) 3

9 771750 351018 20

355

DOUBLE EXTERMINATION

Use this to defeat any HUMAN. You can use this card TWICE in any game.

Dalek weaponry is far more advanced than anything that humans have, and their aim is always deady accurate...

C — ANNIHILATOR — 080/100

325

FIRE EXTINGUISHER

Use this card to block an attack from any CLOCKWORK ROBOT.

Rose used a handy fire extinguisher on one of the Clockwork Robots. It froze the clockwork mechanism temporarily.

C — ANNIHILATOR — 050/100

119

IMPERIAL DALEK

GUARD 2

INTELLIGENCE	8600	8500
AGILITY	3600	3500
STAMINA	7900	7400
SPECIAL ABILITIES	8500	8400
FEAR FACTOR	8600	8300

One of the four elite Dalek guards with black domes that surrounded and protected the Emperor Dalek at all times.

R — EXTERMINATOR — 119/275

326

MATRON CASP

(INFECTED)

MONSTER

INTELLIGENCE	5700	5200
AGILITY	5800	5500
STAMINA	3500	3100
SPECIAL ABILITIES	6800	7200
FEAR FACTOR	7500	7300

Matron Casp's monstrous side came out when she tried to stop the Doctor, then her body was overtaken by disease.

C — ANNIHILATOR — 051/100

316

PARALLEL SOLDIER

HUMAN

INTELLIGENCE	3400	3300
AGILITY	5700	5800
STAMINA	5100	4900
SPECIAL ABILITIES	6400	6800
FEAR FACTOR	5200	5400

One of the highly-armed soldiers from the parallel world who travelled through the rift to fight against the Cybermen.

C — ANNIHILATOR — 041/100

304

FINAL BROADCAST

Use this to to defeat any HUMAN no matter how high their ratings.

The Wire used the aerial on Alexandra Palace to transmit her evil self through every television set in the country.

R — ANNIHILATOR — 029/100

325

FIRE EXTINGUISHER

Use this card to block an attack from any CLOCKWORK ROBOT.

Rose used a handy fire extinguisher on one of the Clockwork Robots. It froze the clockwork mechanism temporarily.

C — ANNIHILATOR — 050/100

106

MR PARSONS

HUMAN

INTELLIGENCE	4100	3500
AGILITY	2300	2400
STAMINA	500	600
SPECIAL ABILITIES	1600	1300
FEAR FACTOR	300	400

One of the few remaining teachers who wasn't an alien, Mr Parsons was devoured by the hungry Krillitane headmaster.

C — EXTERMINATOR — 106/275

125

DISEASED MAN

MONSTER

INTELLIGENCE	600	500
AGILITY	4600	4200
STAMINA	6300	6500
SPECIAL ABILITIES	5500	5800
FEAR FACTOR	7200	7000

Infected with every disease in the galaxy by the Sisters of Plenitude, the 'Flesh' are kept in pods and used to find cures.

SR — EXTERMINATOR — 125/275

150

SIR ROBERT

HERO

INTELLIGENCE	4700	5300
AGILITY	4900	4800
STAMINA	5100	5500
SPECIAL ABILITIES	1500	2200
FEAR FACTOR	1300	1100

The owner of Torchwood House, Sir Robert sacrificed himself, buying the Doctor and Rose time to trap the Werewolf.

C — EXTERMINATOR — 150/275

189

BRIDGET SINCLAIR

HERO

INTELLIGENCE	2800	2400
AGILITY	3300	3000
STAMINA	2900	2700
SPECIAL ABILITIES	1800	2100
FEAR FACTOR	1100	1200

Bridget was searching for her daughter when she joined LINDA, but then became one of the Abzorbaloff's victims.

C — EXTERMINATOR — 189/275

190

NINA

HUMAN

INTELLIGENCE	3200	2700
AGILITY	3800	4100
STAMINA	2500	2900
SPECIAL ABILITIES	500	600
FEAR FACTOR	400	700

This unfortunate schoolgirl was sent to the headmaster with a headache, but instead of being sent home she was eaten.

C — EXTERMINATOR — 190/275

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GAME STATION QUIZ

Test your Game Station knowledge...

Q1. Who was the host of The Weakest Link?

a) Zu-Zana
b) Brian the Robot
c) Anne Droid

Q2. What device put all the contestants into the games?

a) Transmat Beam
b) Transmat Bean
c) Micro Transporter

Q3. Who did Rose go head-to-head against in The Weakest Link?

a) Rodrick
b) Rodney
c) Ricky Martin

Q4. Which programme did the Doctor appear in?

a) Big Brother
b) X-Factor
c) Blue Peter

Q5. Which company owned the Game Station?

a) Torchwood Insitute
b) Goldilocks PLC
c) Bad Wolf Corporation

Q6. Who was really controlling the Game Station?

a) Cybermen
b) Daleks
c) Jackie Tyler

GAME STATION DECK

There are loads of cards from the Game Station to collect! How many have you found?

TRINE-E

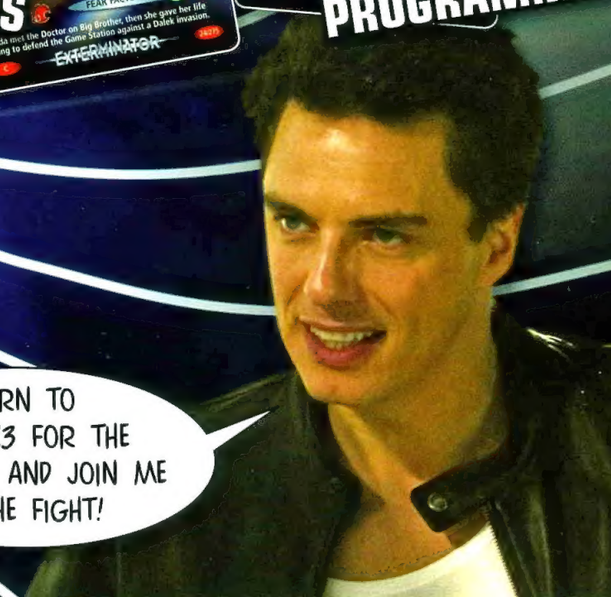
ANNE DROID

LYNDA MOSS

MALE PROGRAMMER

ON AIR
DO NOT ENTER

GET OUT OF HERE! MY MASTERS ARE COMING!



TURN TO PAGE 23 FOR THE ANSWERS AND JOIN ME IN THE FIGHT!

20

GAME STATION

TELEVISION NIGHTMARES!

When Rose, Jack and the Doctor are transported to killer TV shows on the Game Station they have to fight to stay alive. Then they have to work out who is responsible for such terrifying television...

BIG BROTHER

Unlike Jack and Rose, the Doctor doesn't have a robot to face up to when he's transmatted into a show. But he doesn't realise that when someone gets evicted they get disintegrated...

PROGRAMMERS

Strange things have been happening on the Game Station for many years, which the male programmer keeps a log of. However, he has no idea who his real bosses are...

TRINE-E

Zu-Zana's co-presenter is armed with a chainsaw on the end of one arm and some medical needles instead of fingers on the other – perfect for performing 'cutting edge' cosmetic surgery!

CONTROLLER

Behind the scenes, this human is wired up so all the programmes go through her. She brings the Doctor to the Game Station because she knows he is the only one who can overcome her masters, the Daleks!

ANNE DROID

Short-tempered and sharp-tongued, the Anne Droid can disintegrate victims in a split second if they get an answer wrong. However, her blasts also wipe out three Daleks after Jack rewires her!

ZU-ZANA

This robot presenter has a strange sense of style – she thinks Jack would look good with a dog's head or even with no head at all! Her scary scissor hands look like they could finish the job all too quickly...

SLEEPING SATELLITE

With 500 floors of deadly shows, the Game Station is packed with victims. Some of the other programmes include:

Ground Force – contestants get turned into compost

Call My Bluff – with real guns!

Countdown – 30 seconds to stop a bomb going off

Stars in their Eyes – contestants get blinded if they don't sing!

WHO'S AFRAID OF THE BIG BAD WOLF?

BADWOLF CORPORATION

The Game Station is run by the Bad Wolf Corporation, but these words keep appearing around the Doctor...

1. Gwyneth mentions Bad Wolf when she looks into Rose's mind.
2. One of Van Statten's helicopters is called Bad Wolf 1.
3. A boy sprays Bad Wolf onto the TARDIS when the Slitheen crash a ship into the river Thames.
4. When Rose travels back in time to meet her father, Bad Wolf is scrawled over a poster in the street.
5. The bomb that Captain Jack stops in World War II has Schlechter Wolf written on the side – Bad Wolf in German!
6. The Moxx of Balhoon talks about the 'Bad Wolf' scenario to the Face of Boe.
7. When the Doctor sends Rose back home she sees Bad Wolf written in big chalk letters on the ground...
8. ...but she doesn't spot it's also on a poster in the cafe!
9. Margaret Blaine's power station project is called Blaiddd Drwg, which is Welsh for Bad Wolf!
10. When Rose is trapped in the parallel world, she gets a chance to say goodbye to the Doctor from Bad Wolf Bay in Norway!